# FFmpeg

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**Using FFmpeg in a film archive**
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# Interacting with the Computer

- punched cards reader and line printer
- command-line interface (CLI)
- graphical user interface (GUI)
- touchless interface



ASCII (1977/1986)

| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 0x | NUL | SOH | STX | ETX | EOT | ENQ | ACK | BEL | BS | HT | LF | VT | FF | CR | SO | SI |
| 1x | DLE | DC1 | DC2 | DC3 | DC4 | NAK | SYN | ETB | CAN | EM | SUB | ESC | FS | GS | RS | US |
| 2x | SP | ! | " | # | $ | % | & | ' | ( | ) | * | + | , | - | . | / |
| 3x | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; | < | = | > | ? |
| 4x | @ | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O |
| 5x | P | Q | R | S | T | U | V | W | X | Y | Z | [ | \ | ] | ^ | _ |
| 6x | ` | a | b | c | d | e | f | g | h | i | j | k | l | m | n | o |
| 7x | p | q | r | s | t | u | v | w | x | y | z | { | \| | } | ~ | DEL |

Changed or added in 1963 version
Changed in both 1963 version and 1965 draft

source: wikipedia.org



# Unix/Linux Command Structure

**$0 $1 ${n}**

*command argument_1 ... argument_n*

**common syntaxes of arguments include:**

*--parameter*
*--parameter=value*
*-p*
*-p value*

# FFmpeg Command Structure

```
  $0        $1             ${n}
command argument_1 ... argument_n
```

FFmpeg syntax of arguments:

*-parameter*
*-parameter value*
*-p*
*-p value*



# FFmpeg Syntax

**ffmpeg** [*global_options*]
[*input_options_n*] **-i** *input_file_n*
[*output_options_n*] *output_file_n*

**ffprobe** [*input_options*] *input_file*

**ffplay** [*input_options*] *input_file*



# The FFmpeg Family

**Tools**

- ffmpeg
- ffprobe
- ffplay

**Libraries**

- libavcodec
- libavformat
- libavfilter
- libavutil
- libavdevice
- libswscale
- libswresample
- libpostproc



# Data Transformations

## File Transformations

**ffmpeg** (CLI)
➔ ffmpeg.org

**FFmpeg Cookbook for Archivists**
➔ avpres.net/FFmpeg/

**ffmprovisr**
➔ amiaopensource.github.io/ffmprovisr/



## Metadata Extraction

**MediaInfo** (GUI) and **mediainfo** (CLI)
➔ mediaarea.net/MediaInfo

**ffprobe** (CLI)
➔ ffmpeg.org

**MediaInfo Parameter Definitions**
➔ http://bits.ashleyblewer.com/mediainfo-definitions/



## Media Player

**VLC** (GUI)
➔ www.videolan.org/vlc/

**mpv** (CLI)
➔ mpv.io

**ffplay** (CLI)
➔ ffmpeg.org

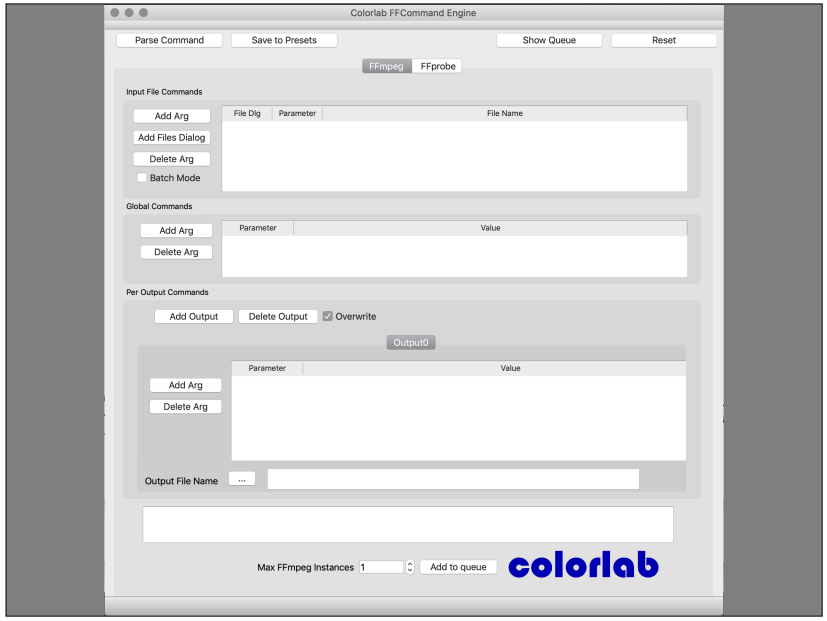


## A GUI for FFmpeg

**FFCommand Engine** (GUI)
➔ github.com/ColorlabMD/FFCommand_Engine

version 0.6 for macOS via Homebrew:

```
brew tap avpres/formulae
brew install --HEAD ffcommand-engine
```






# Exercises



## Set the working directory

Linux/Mac/Windows with Terminal or WSL:

```
cd ~/Desktop
```

Windows locally:

```
cd Desktop
```

Windows on OneDrive Cloud:

```
cd OneDrive
```



## Find Help

```
ffmpeg -h encoder=tiff

ffplay -f lavfi -i testsrc
ffplay -f lavfi -i testsrc2
ffplay -f lavfi -i mandelbrot
```

## Create Exercice Folder

```
mkdir
  FIAF
```



## Generate Image Files

```
ffmpeg
  -f lavfi -i "mandelbrot=size=2048x1536"
  -pix_fmt rgb48le
  -compression_algo 1
  -t 10
  FIAF/mandelbrot_%06d.tif
```



## Play the Image File

```
ffplay
  FIAF/mandelbrot_%06d.tif

ffplay
  -framerate 1
  FIAF/mandelbrot_%06d.tif
```



## Generate a Sound File

```
ffmpeg
  -f lavfi -i "anoisesrc=color=brown"
  -filter:a "tremolo=f=0.1:d=0.9"
  -c:a pcm_s24le
  -ar 96k
  -ac 2
  -t 10
  seashore.wav
```

# Play the Sound File

```
ffplay
  seashore.wav
```



# Extract Metadata

```
ffprobe
  -show_format
  -show_streams
  -print_format json
  seashore.wav
```



# Find Help

```
ffmpeg -encoders | grep 264
ffmpeg -h encoder=h264

x264 --help
```



# Generate Access File

```
ffmpeg
  -f image2 -framerate 25
  -i FIAF/mandelbrot_%06d.tif
  -i seashore.wav
  -filter:v "scale=640:480:flags=lanczos, hue=H=.5*t"
  -c:v libx264 -pix_fmt yuv420p
  -preset veryslow -crf 18
  -filter:a "loudnorm=I=-16:LRA=11:TP=-1.5"
  -c:a aac -ar 44100
  -movflags +faststart
  mandelsea_H264.mp4
```

## Play Access File

```
ffplay
  mandelsea_H264.mp4
```



## Save Metadata

```
ffprobe
  -show_format
  -show_streams
  -print_format json
  mandelsea_H264.mp4
  > mandelsea_H264_mp4.txt
```



# Quality Control



## Generate a Sound File

```
ffmpeg
  -f lavfi -i "anoisesrc=color=brown"
  -filter:a "tremolo=f=0.1:d=0.9"
  -c:a pcm_s24le
  -ar 96k
  -ac 2
  -t 60
  seashore_good.wav
```

# Damage Sound File

```
ffmpeg
  -i seashore_good.wav
  -c copy
  -bsf:a noise=amount=-1
  seashore_bad.wav
```



# Play Damaged File

```
ffplay
  seashore_bad.wav
```



# Show Volume (good)

```
ffplay
  -f lavfi "amovie=seashore_good.wav,
  split [a][out1];
  [a] showvolume=c=VOLUME:
  w=1000:h=100:ds=lin [out0]"
```



# Show Volume (bad)

```
ffplay
  -f lavfi "amovie=seashore_bad.wav,
  split [a][out1];
  [a] showvolume=c=VOLUME:
  w=1000:h=100:ds=lin [out0]"
```

# Show Waves (good)

```
ffplay
  -f lavfi "amovie=seashore_good.wav,
  asplit [a][out1];
  [a] showwaves=mode=cline [out0]"
```



# Show Waves (bad)

```
ffplay
  -f lavfi "amovie=seashore_bad.wav,
  asplit [a][out1];
  [a] showwaves=mode=cline [out0]"
```



# Show Spectrum (good)

```
ffplay
  -f lavfi "amovie=seashore_good.wav,
  asplit [a][out1];
  [a] showspectrum=mode=separate:
  color=intensity:
  slide=1:
  scale=cbrt [out0]"
```



# Show Spectrum (bad)

```
ffplay
  -f lavfi "amovie=seashore_bad.wav,
  asplit [a][out1];
  [a] showspectrum=mode=separate:
  color=intensity:
  slide=1:
  scale=cbrt [out0]"
```

# Personalise



## Find Help

```
cd /Library/Fonts
ls
```



## Add Watermark

```
ffmpeg
  -i madelsea_H264.mp4
  -filter:v
    "drawtext=text='watermark':
    fontfile=/Library/Fonts/Arial.ttf:
    fontsize=35:
    fontcolor=white:
    alpha=0.25:
    x=(w-text_w)/2:y=(h-text_h)/2"
  watermark.mp4
```



## Add Timecode

```
ffmpeg
  -i madelsea_H264.mp4
  -filter:v
    "drawtext=timecode='01\:00\:30\:00':
    rate=25:
    fontfile=/Library/Fonts/Arial.ttf:
    fontsize=35:
    fontcolor=white:
   x=(w-text_w)/2:y=h/1.2"
  timecode.mp4
```

## Add Logo

```
ffmpeg
  -i madelsea_H264.mp4
  -i logo.png
  -filter_complex
    "overlay=10:main_h-overlay_h-10"
  with_logo.mp4
```



# Not Used



## Workflow

define accepted file formats

perform quality control

- checksum
- filename
- container, codec and data formats
- image and sound content

prepare archive package

store packages (e.g. onto LTO tapes)



## Quality control

- check technical metadata
- analyse signal
- watch image and listen sound

- difference file
- split screen

# Quality Control Tools

container and codec

- MediaInfo, ffprobe, MediaConch
- hexdump, fq

image and sound content

- QCTools, qcli, SignalServer
- VLC, mpv, ffplay



# Archival Tools

- RAWcooked
- BagIt



# Split screen

```
ffmpeg
  -i file_1.mp4
  -i file_2.mp4
  -filter_complex
    "[0]crop=iw/2:ih:0:0[left];
     [1]crop=iw/2:ih:iw/2:0[right];
     [left][right]hstack"
  file_1_2_split.mp4
```



# Difference file

```
ffmpeg
  -i file_1.mp4
  -i file_2.mp4
  -filter_complex
    "[1]format=yuva444p,
        lut=c3=128,
        negate[1_with_alpha];
     [0][1_with_alpha]overlay"
  file_1_2_delta.mp4
```

# Integrate FFmpeg commands in your own scripts (e.g. in Bash)

```
#!/usr/bin/env bash

args=(
  -i "file_1.mp4"
  -i "file_2.mp4"
  -filter_complex
    "[0]crop=iw/2:ih:0:0[left];
     [1]crop=iw/2:ih:iw/2:0[right];
     [left][right]hstack"
  "file_1_2_split.mp4"
)

ffmpeg "${args[@]}"
```



# Default Values

three layers increase universality

- passed by the user at execution
- defined by the user in a configuration file
- default values coded in the script



# FFmpeg is used in

- VLC and mpv
- Audacity and Handbrake
- QCTools and AEO-Light
- vrecord
- Google Chrome and YouTube
- "et cetera et cetera et cetera"



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