

The Photon Path: from Sensel Values to Pixel Values

Reto Kromer • AV Preservation by reto.ch

**Transparency, Teaching & Trust
(= No Time to Wait 6)**

The Hague, Netherlands, 26–28 October 2022

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Summary

- past
- present
- future

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RAW data are cooked.

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United States Patent [19] [11] **3,971,065**
Bayer [45] **July 20, 1976**

[54] **COLOR IMAGING ARRAY**
[75] Inventor: **Bryce E. Bayer**, Rochester, N.Y.
[73] Assignee: **Eastman Kodak Company**,
Rochester, N.Y.
[22] Filed: **Mar. 5, 1975**
[21] Appl. No.: **555,477**

[52] U.S. Cl. **358/41; 350/162 SF; 350/317; 358/44**
[51] Int. Cl.² **H04N 9/24**
[58] Field of Search **358/44, 45, 46, 47, 358/48; 350/317, 162 SF; 315/169 TV**

[56] **References Cited**
UNITED STATES PATENTS
2,446,791 8/1948 Schroeder 358/44
2,508,267 5/1950 Kasperowicz 358/44
2,884,483 4/1959 Ehrenhaft et al. 358/44
3,725,572 4/1973 Kurokawa et al. 358/46

[57] **ABSTRACT**
A sensing array for color imaging includes individual luminance- and chrominance-sensitive elements that are so intermixed that each type of element (i.e., according to sensitivity characteristics) occurs in a repeated pattern with luminance elements dominating the array. Preferably, luminance elements occur at every other element position to provide a relatively high frequency sampling pattern which is uniform in the perpendicular directions (e.g., horizontal and vertical). The chrominance patterns are interlaid therewith and fill the remaining element positions to provide relatively lower frequencies of sampling.

In a presently preferred implementation, a mosaic of selectively transmissive filters is superposed in registration with a solid state imaging array having a broad range of light sensitivity, the distribution of filter types in the mosaic being in accordance with the above-described patterns.

Past

Primary Examiner—George H. Libman
Attorney, Agent, or Firm—George E. Grosser

11 Claims, 10 Drawing Figures

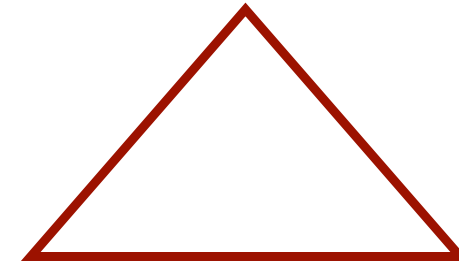
4

Digital Video

- resolution
- bit depth
- linear, power, logarithmic encoding
- colour model
- chroma subsampling and compression
- illuminant

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image quality



encoding time

file size

6

Uncomfortable Truths

- sensors are colour blind
- Bayer sensors do not generate full RGB

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**Bryce E. Bayer
(1929–2012)**

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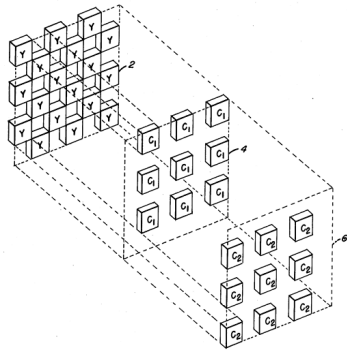
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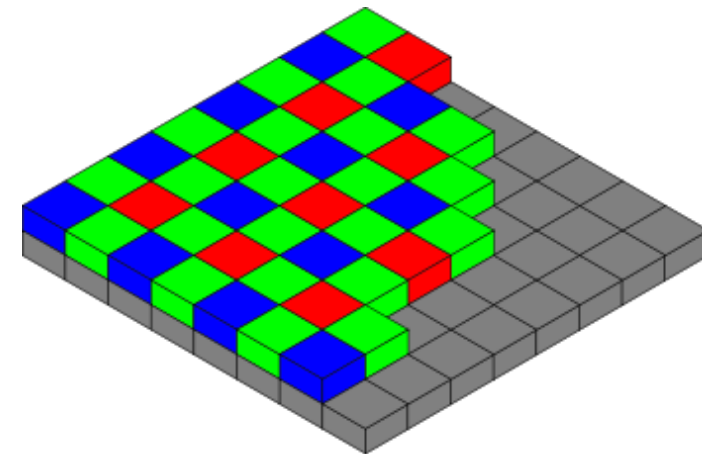
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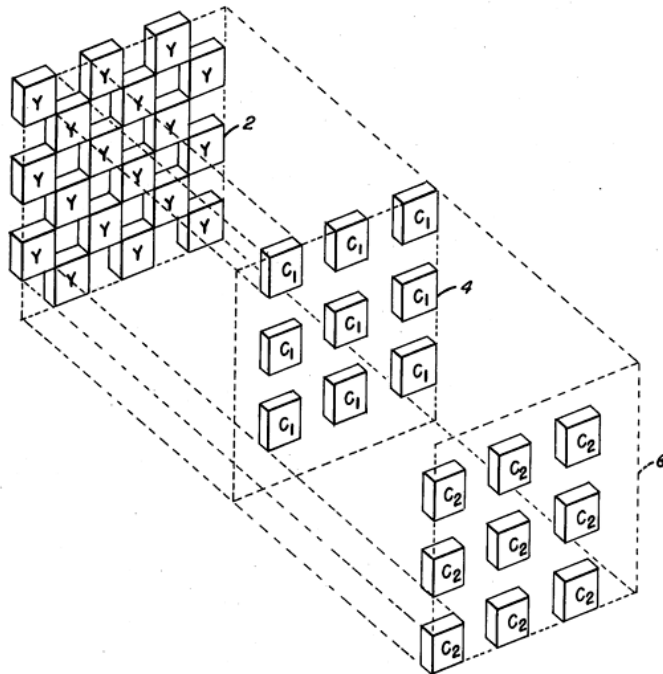
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11 Claims, 10 Drawing Figures

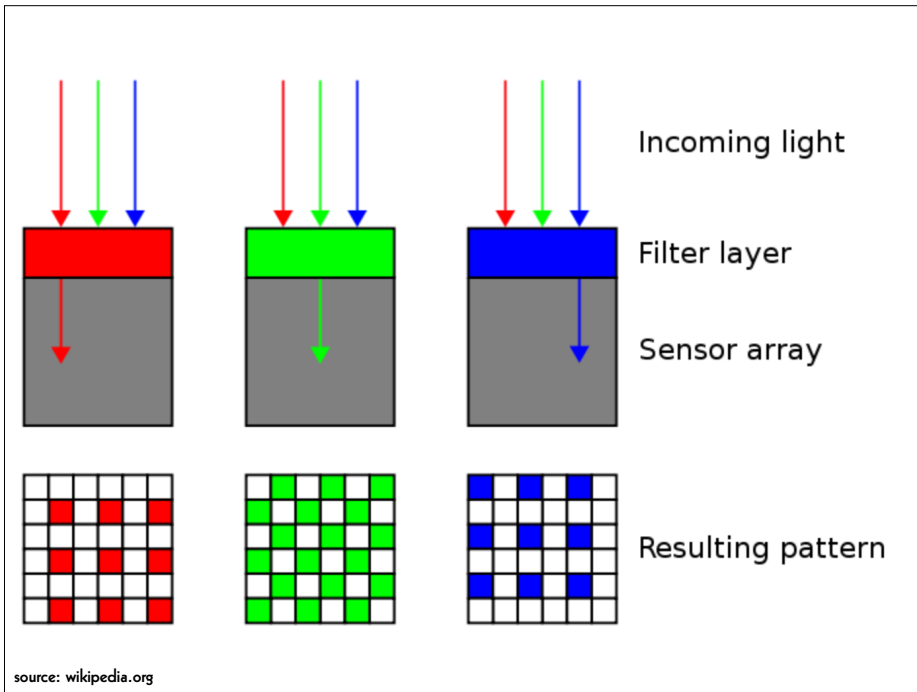


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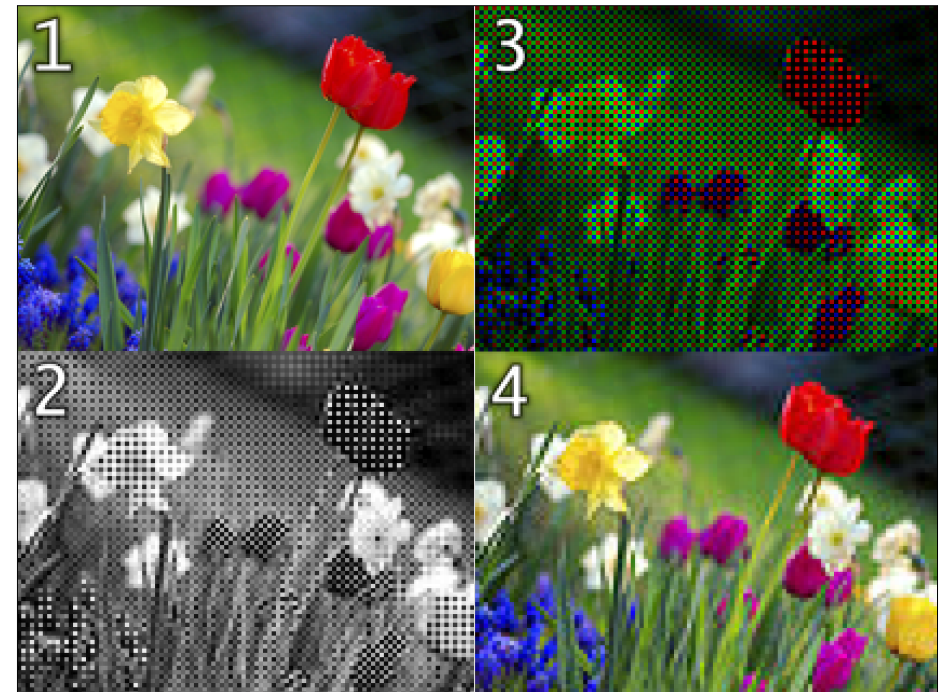


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Present

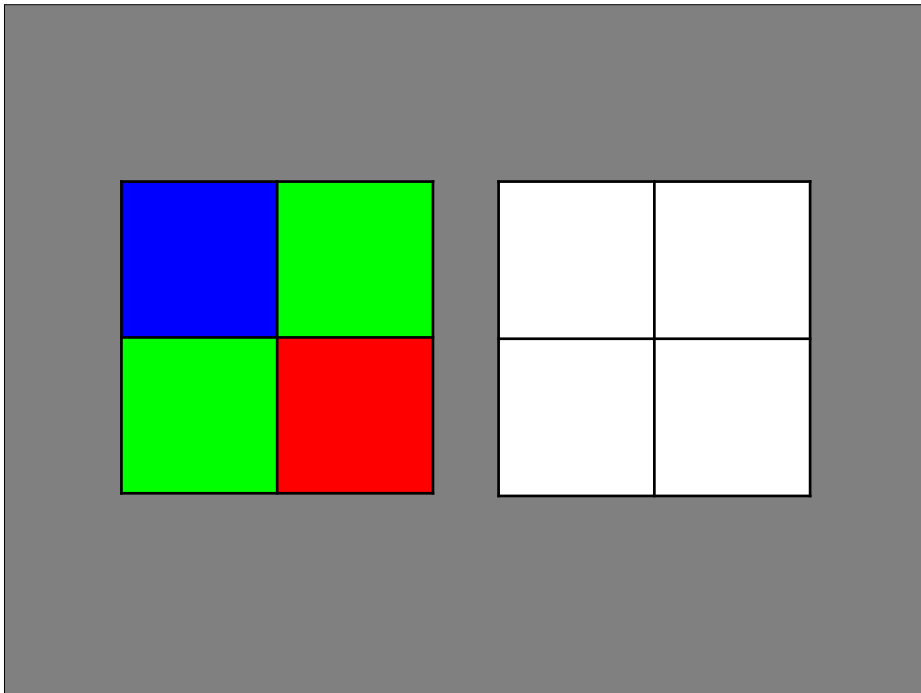
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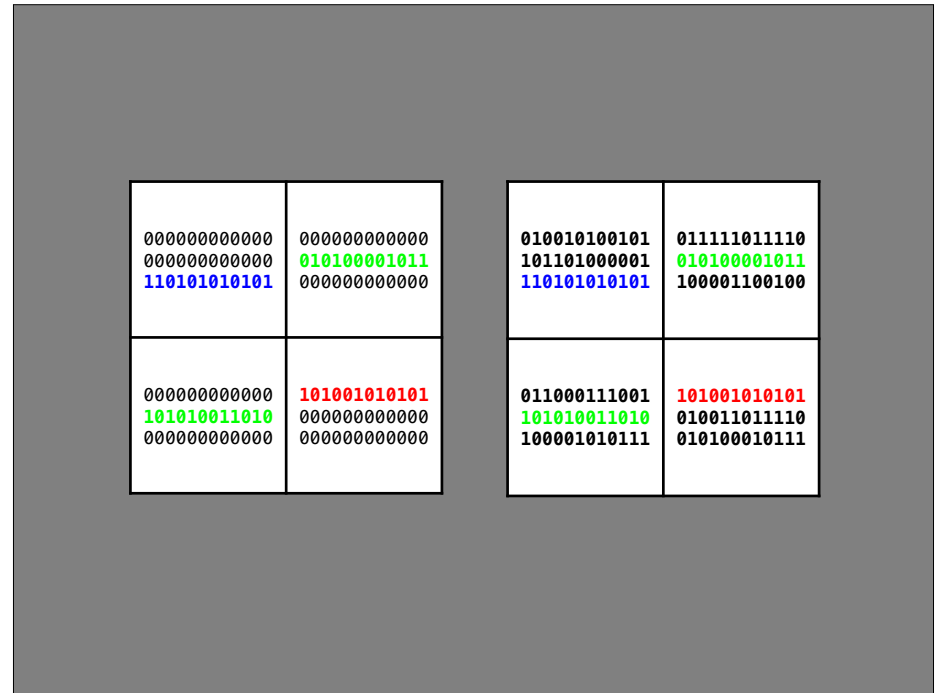
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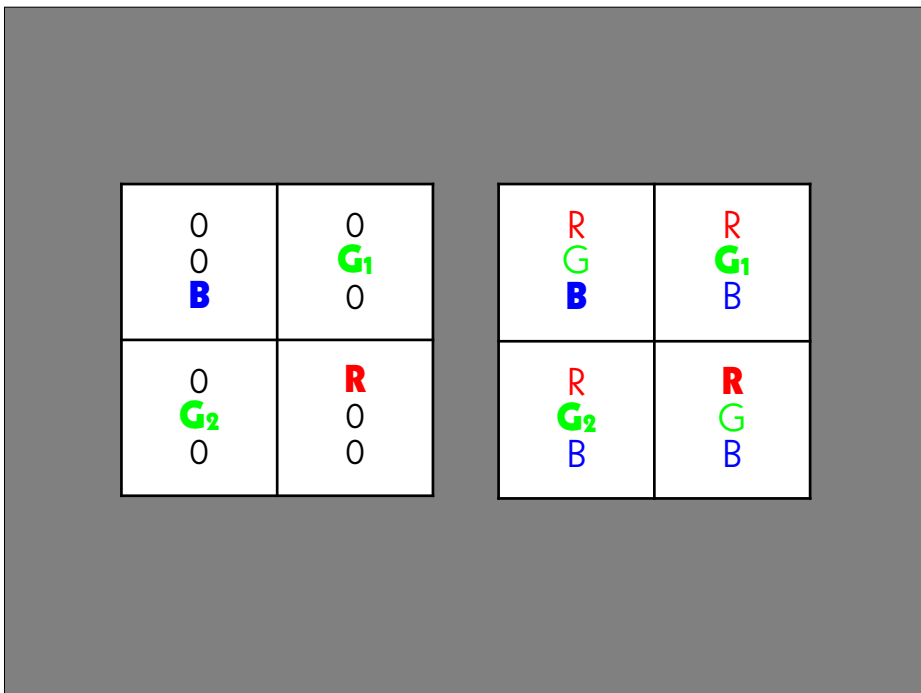
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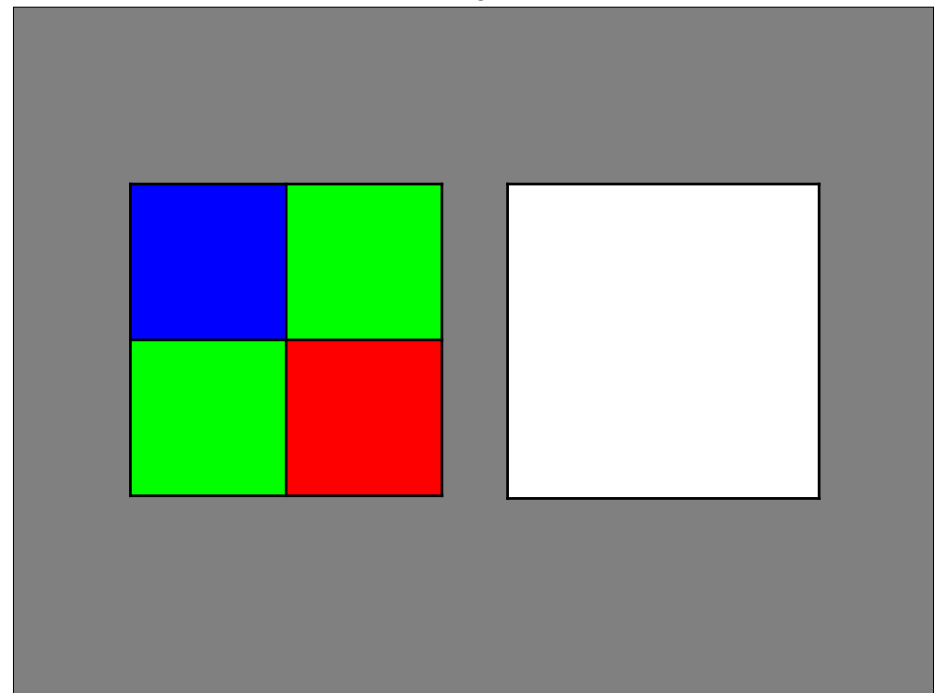
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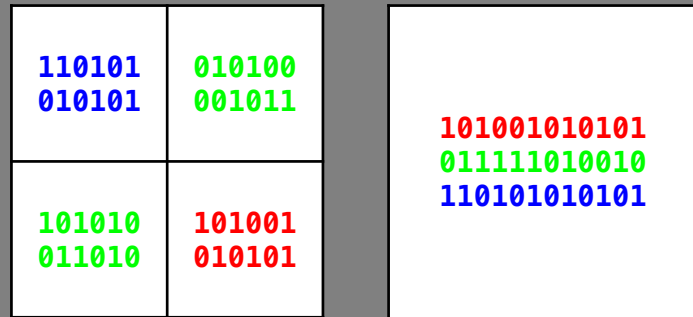
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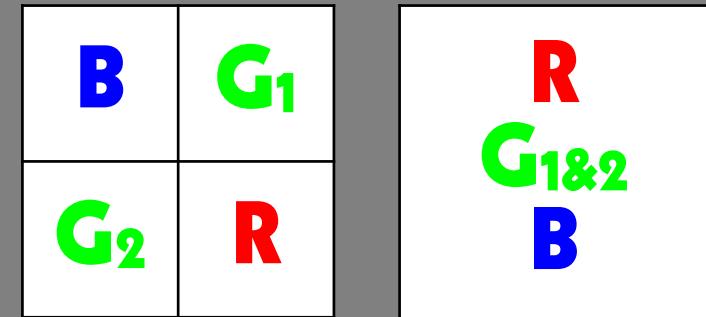
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Ways to use Bayer-type data

digital blow-up to RGB

- 3 times the amount of the generated data
- the file has the full sensor resolution
- only 1/3 of the data are real

digital reduction to RGB

- 3/4 the amount of the generated data
- the file has 1/2 of the sensor resolution
- all data are real

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```

Terminal
~/Desktop -- less man movimenc
--demaosaic=(BLI|BCI|LR|YNG|SI|PG|AMZE|HQLI|AHD|DLMSEE)
demaosaic a Bayer-encoded input_file into an RGB output_file

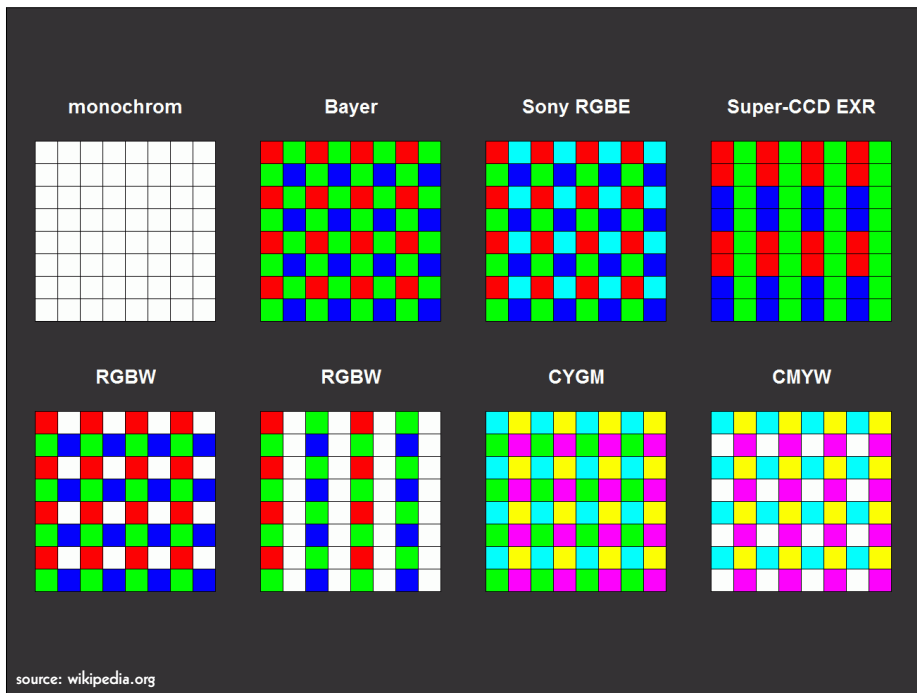
This option allows to choose between different demosaicing
algorithms, because the results may vary a lot, depending on the
image content.

The following algorithms are implemented:
- BLI = bilinear interpolation
- BCI = bicubic interpolation
- LR = Lanczos resampling
- YNG = variable number of gradients
- SI = spline interpolation
- PG = pixel grouping
- AMZE = aliasing minimisation and zipper elimination
- HQLI = high-quality linear interpolation (Malvar, He and Cutler.
IEEE 2004)
- AHD = adaptive homogeneity-directed (Hirakawa and Parks. IEEE
2005)
- DLMSEE = directional linear minimum mean square-error estimation
(Zhang and Xiaolin. IEEE 2005)

INFORMATIVE OPTIONS
-h, --help

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Proposed Terminology

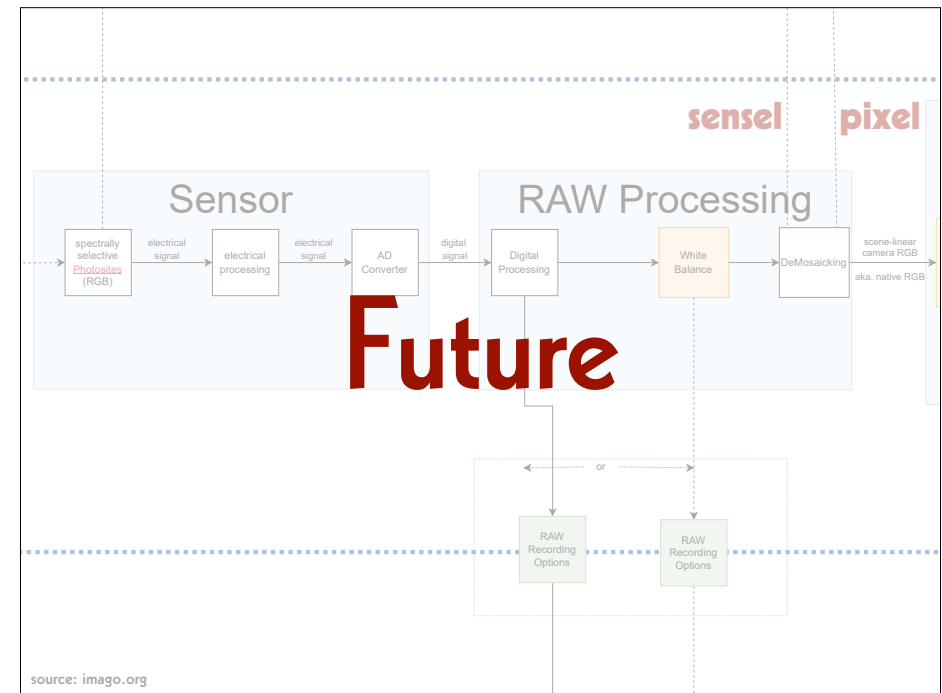
pixel

= picture element

sensel

= sensor element

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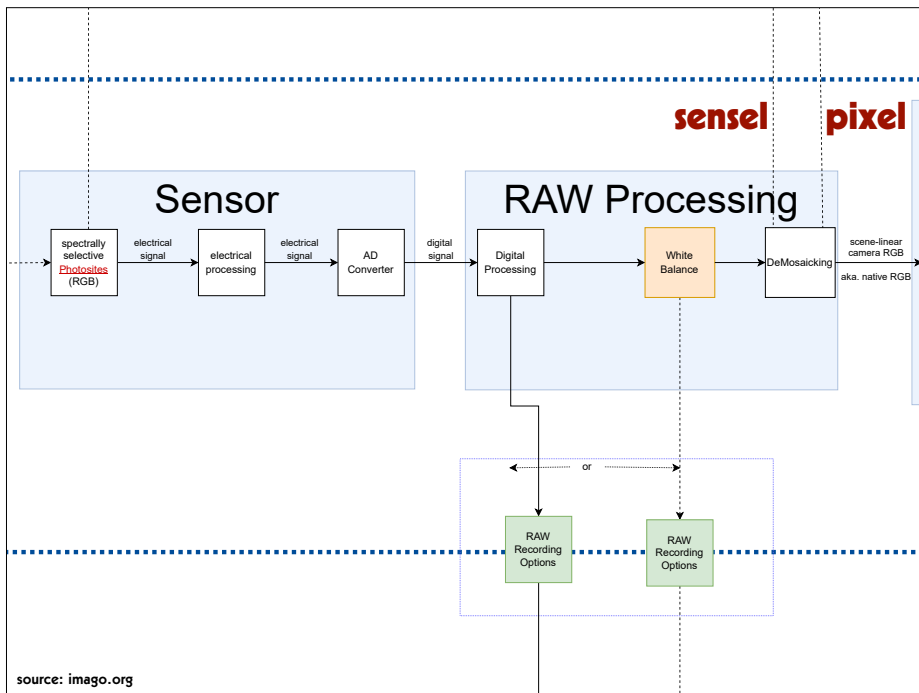
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imago.org

The photon path workflow diagram

- will be published in the next weeks (or months) by the IMAGO Technical Committee
- has already been approved by many manufacturers

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FFV1: Directions (1)

- support of the $Y'CoCG$ colour model
- support of Bayer-type data
- support of any channel
- support of 1D and 3D LUTs
- support of HDR

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Stream: Internet Engineering Task Force (IETF)
 RFC: [9043](#)
 Category: Informational
 Published: August 2021
 ISSN: 2070-1721
 Authors: M. Niedermayer D. Rice J. Martinez

RFC 9043 FFV1 Video Coding Format Versions 0, 1, and 3

Abstract

This document defines FFV1, a lossless, intra-frame video encoding format. FFV1 is designed to efficiently compress video data in a variety of pixel formats. Compared to uncompressed video, FFV1 offers storage compression, frame fixity, and self-description, which makes FFV1 useful as a preservation or intermediate video format.

Status of This Memo

This document is not an Internet Standards Track specification; it is published for informational purposes.

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FFV1: Directions (2)

- revision of the bit stream
- tuning of the compression algorithm (speed and rate)

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Ways to store Bayer-type data

- pixel values generated by one de-mosaicking algorithm (digital blow-up)
- pixel values generated by mixing two green sensel values into one (digital reduction)
- raw sensel values

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The sensel values
are the raw ingredients
to cook the pixel values.

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until 31st January 2023

from 1st March 2023