

# Production Routes

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## On the Materiality of Audio-Visual Heritage

Elías Querejeta Zine Eskola  
Donostia (San Sebastián), Spain  
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#2

camera reversal

→ reversal print

#1

camera reversal

2

#3

camera reversal

→ duplicate negative

→ projection print

3

4

**#4**

**camera reversal**

→ **duplicate reversal**

→ **reversal projection print**

**#5**

**camera negative**

→ **projection print**

5

**#6**

**camera negative**

→ **duplicate positive**

→ **duplicate negative**

→ **projection print**

6

**#7**

**camera negative**

→ **duplicate negative (reversal)**

→ **projection print**

7

8

## #8

**camera negative (colour)**

- separation duplicate positive (black and white)
- separation duplicate negative (black and white)
- projection print (colour)

9

## #10

**camera negative (colour)**

- separation positive RGB (black and white)
- duplicate negative (colour)
- projection print (colour)

11

## #9

**camera negative (colour)**

- intermediate positive (colour)
- separation duplicate negative RGB (black and white)
- projection print (colour)

10

## #11

**camera negative (colour)**

- separation positive RGB (black and white)
- separation duplicate positive RGB (black and white)
- reversal projection print (colour)

12

## #12

camera negative (colour)

- separation positive RGB (black and white)
- separation duplicate negative RGB (black and white)
- lenticular projection print

13

## #14

camera negative (colour)

- matrices RGB
- projection print (dye transfer)

15

## #13

camera separation negative RGB (black and white)

- separation duplicate positive RGB (black and white)
- separation duplicate negative RGB (black and white)
- matrices RGB
- projection print (dye transfer)

14

## #15

camera negative (colour)

- reversal positive separation RGB (black and white)
- reversal projection print (colour)

16

## #16

**camera negative (colour)**

- positive separation RGB (black and white)
- intermediate negative (colour)
- projection print (colour)

17

## #18

**camera negative**

- digital intermediate
- projection print

19

## #17

**camera negative**

- digital intermediate
- print negative
- projection print

18

## #19

**camera negative**

- digital intermediate
- DCP

20

## #20

camera file

→ digital intermediate

→ DCP

21

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zone industrielle Le Trési 3  
1028 Préverenges  
Switzerland

Web: [reto.ch](http://reto.ch)  
Twitter: [@retoch](https://twitter.com/retoch)  
Email: [info@reto.ch](mailto:info@reto.ch)



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